Stoney Point – 2012 - January

Attendees

John Parker Fairview

Marc Andre Lussier Fairview

Absent 2nd Westmount

Alex Adam Westmount Park

Adrianne Taylor Trinity

Gary Plotkin Rosemere

Stew Willis Valois United

Nick Fatica Summerlea

Dan Wylie Strathmore

Absent Jump Scouts

George Smith Medics

Sue Smith Kitchen

Next meetings – Dorval Strathmore United Church-310 Brookhaven Ave corner Carson

**Feb 26 @ 8:15 pm – (Games, Campfire, Scavenger hunt) March 18 @ 8:15 pm – (Badge & Games & Campfire choices)**

**Apr 22 @ 8:15 pm – (Money & Forms) May 20 @ 8:15 pm – (Final money forms – no shirts/ last min)**

**June 5-6-7 Camp at Tamaracouta**

1. Returning

Camp chief (liaison for groups) – John Parker

Badge chief – Virginia Elliott (2nd Westmount), Lien-Khan ??

Finance chief – Dan Wylie (Strathmore)

Games chief – Nick Fatica (Summerlea)

Jump Scouts – Dave Smith / Marc Comeau ??/ James Fraser ?? /

Kitchen chief – Sue Smith / Manon Trudel ??/ Fred Girvin ??/ Sue Wang ??/ Lisa Sondermeyer ?? / Daughter O’Brien ??

First Aid – George Smith / Christine Lecomte / Sean Lerman / Bradley Cohen

Lifeguards – Roberto Tallaro / Westmount Vent ??

Accomodations – George Smith

1. **Reminders for leaders**
   * **All leaders and support staff must have a current PRC and have completed the online course at the time of the camp**
   * **Remind cubs to bring bug nets and bring extra in case they forget (dollar store)**
   * **Cubs in Jumpscout to bring super soakers (nothing expensive, we have a few if needed)**
   * **Female cubs in jump scout to bring dark t-shirt**
   * **Cubs to bring bug repellant – NOT aerosol**
   * **Cubs should wear light color clothing as it is less attractive for bugs**
   * **Send campfire choices (form on the website) to** [**Christine.Lecomte@videotron.ca**](mailto:Christine.Lecomte@videotron.ca)
   * **Leaders to review and ensure forms are completed properly BEFORE bringing to meetings – Note dates when completed forms to be brought to meetings.**
   * **Medication to be brought to the medics Friday night (except epi pens & asthma meds) – Provide time to be taken / details related medications (confidential).**
2. Accounting (Bank statement / Finance Chief) - Dan
   * Forms to be back with payment at April meeting
     + **Use the current year’s forms from the website**
     + Discussed the option to save costs to change to 1 night / arrive on Saturday – need to adjust the program etc…
       - Consensus was to keep 2 nights
     + Last year’s camp was a positive year based upon food costs being reduced
     + One cheque per pack & bring pack form completed, available on the web site
     + Cheque to be made out to “Dorval Stoney Point Cub Camp”
     + Please ensure all forms are signed by parents, badge selections are numbered 1, 2, 3 in order of preference, shirt size is indicated, Medicare card number with expiry, food and other allergies are noted
     + Jumpscouts is for cubs going to scouts next year but it is not a must. If the child would prefer to do a cub badge then that is perfectly acceptable.
     + Reminder to verify badge selections are appropriate for each youth to avoid last minute changes
     + Reminder to check and advise any photo limitations
     + Reminder to verify medication / allergy lists
     + Please use pack entry summary form from the Strathmore web site. All registration forms will be made available on this site [Strathmore web site - click here](http://home.quickclic.net/~terrydawson/strathmore%20group.html)
     + Receiving last minute changes causes a lot of extra work / turmoil for camp planning
     + Groups need to respect the deadline for forms and money payment
3. Costs – Dan
   * Cover staff costs from camp reserve (kitchen / medics)
   * Badge – last year costs $1.44/200-299 pcs plus shipping and tax
   * Tshirt - approx. costs $8.50
   * Pennants – last cost from 4 years ago $5 for foam - needed??
   * 1st / 2nd / 3rd place ribbons. – needed??
   * Picture frame and bag for badge design winner (add badge to frame)
   * Bring glue gun for pennants
   * Cost per person (incl leaders & support staff) -$42 + tax
   * Camp price (last year was $70 / $40)
     + Cubs $80
     + Leader / Staff / Kim - $50 & Shirt $10
   * Other costs for beads / games / badge work please advise – Submit invoices to Dan
   * Ensure the following
     + Throw bag at the beach
     + Walkie Talkies
     + Early access to the kitchen
     + Clean out the upstairs freezer and fridge (very dirty / leftovers from other camp last year)
     + More utensils (forks) and cups as we were short
     + Canoes / Kayaks (20 last year – ask that they are inspected before camp)
4. Kitchen – Sue
   * Need to have someone with MAPAQ (Manon, Joclyn, Stew have certification)
   * Stew (Valois) to ask Bob Louette about free dry package soup.
   * Run our own kitchen – staff depending on numbers at camp but normally 5-6
   * Put tape on tables Friday night and leaders to write numbers to help kitchen be able to setup
   * Sue may need help in bringing food up to camp. George will have access to a trailer for dry goods only – Thursday or Friday
   * Food notes
     + Jumpscout to eat in kitchen or BBQ? (thaw hotdogs)
     + Add water to tables for meals.
   * Leaders to advise of any birthdays while at camp as kitchen will prepare a b-day cake
   * Medical form to be filled out as needed
   * Allergies – important to note on the forms
     + Peanuts / Shellfish / Pork ( religious) / Other
5. Youth Input
   * No comments, extra free time was well received.
6. Camp Theme
   * Web site has the crest form for the drawing contest
   * Ideas – Groups to advise their choice via email
     + Super Mario / Super Smash Bros (4)
     + Pokemon (3) – excluded as was done 2 years ago
     + Detective / Spy / Secret (2) – easy to build a camp on this theme / Link to Mario / missions
     + Olympics (2)
     + Lego (2)
     + Starwars (2)
     + Avengers (2)
     + Vikings
     + Undertail (roleplaying video game)
     + Mindcraft
     + Cowboys / Wild West
     + Lord of the Rings
     + Science / Back to the future
     + Myths & legends
     + Ghostbusters
     + Full House
     + Xelda
     + Dragons
     + Dinosaurs – Jurasic world
     + Plant vs Zombie
   * Bad guy story theme for the weekend – To be discussed
     + Friday night activity - Craft
       - To be discussed based upon theme selection
       - Wands were good but was very involved for the Friday evening
       - Alternative to complete the craft as youth arrive and have the opening afterwards or plan for a different day
       - Arrival time is later due to the camp location
     + Sunday - Wide activity
       - Tug of war – yes – split with scavenger hunt for time
       - Scavenger hunt – Need more as it went fast
       - Hike ?
     + Saturday Entertainment – Skits in line with the theme
   * Start & end times of camp – See schedule on web site – Review the timings from last year
7. Packs & Numbers

|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | **Beavers** | | **Cubs** | | | | **Kims** | | **Leaders** | | **Support** | |
| **Group** | **Male** | **Female** | **Male**  **Reg** | **Male**  **Jump** | **Female**  **Reg** | **Female**  **Jump** | **Male** | **Female** | **Male** | **Female** | **Male** | **Female** |
| Fairview |  |  | 13 |  | 2 |  |  |  | 2 | 2 | 4 | 1 |
| Strathmore |  |  | 13 |  |  |  |  |  | 3 | 1 | 4 | 3 |
| Valois |  |  | 11 | 12 | 1 |  |  |  | 1 | 3 |  |  |
| Summerlea |  |  | 15 | 1 | 2 |  |  |  | 1+1 | 3 |  |  |
| 2nd Westmount |  |  | 8 | 6 | 4 | 4 |  |  | 3 | 2 |  |  |
| Westmount Park | 8 |  | 5 | 5 | 3 | 3 | 1? |  | 2 | 3 | 1 |  |
| Trinity |  |  | 13 | 1 | 4 |  |  |  | (1)+1 | 4 | 1? |  |
| Rosemere | 4 |  | 11 |  | 6 |  | 1 |  | 3 | 1+1 |  |  |
| St. Lazare |  |  | 13 |  |  |  |  |  | 1 |  |  |  |
| **Total** | **12** |  | **108** | **25** | **22** | **7** | **2** |  | **19** | **20** | **10** | **4** |

1. Badge Chief (Badges to be given)
   * To be reviewed
   * Assign leaders to badges in May so badge coordinator can organize before camp.
   * Suggestion to create a jump-scout badge so that kids can get a badge
   * Trail skills level 1 / 2
   * Camping skills level 1 / 2
   * Emergency Level 2 / 3 (one choice)
     + George and Christine
   * Paddling skills Level 1 / 2 🡪 Need lifeguards (1 venturer confirmed)
     + Hilde and Suzanne (Trinity)
2. Games Chief – Nick Fatica
   * All the locations are close so activities run faster
   * Add water break after game rotation.
   * Use the posts for the games & print designs based upon game names
   * Need numbers & arrows on games to help with rotation
   * Sponge Toss Dan Wylie (Strathmore)
   * TBD
   * TBD
   * TBD
   * TBD
   * TBD
   * TBD
   * TBD
3. Any Other Business
   * Youth Safety – no youth driving cars in leader’s laps is a danger with youth by road going to cabins. Keep youth up past kitchen when they arrive for safety.
   * Leaders to collect the meds and forms for their group and bring to medics
   * Will Virginia do the Scouts Own on Saturday/Sunday morning?
   * No Refunds. Cutoff by Mid May. Last minute illness can be refunded (excluding food / Tshirt / crest costs).
   * Leaders to collect water guns on Friday night and keep to give to Dave for Saturday
   * Friday night to do introductions for the leaders meeting.
   * Dan to bring Canadian flag
   * Medication & allergy list for leaders (running badge) and medics
   * Groups to suggest the accommodation split up for their group if they want/need to.
   * Epi pen quick training on Friday evening - possible
   * Print copies of schedule
   * Print extra copies of the med list / allergies
   * All groups should participate in the meeting to provide input into the planning
   * Try to plan accommodations to have leaders close to kids – difficult job but best is trying to be done.